GAMEPLAY INSTRUCTION

2-4-6 SCORING RULES



Object: First team to reach 21 points wins

Rules: Two teams of two (4people) are required to play this game.

Teammates line up opposite one another and assist one another with hitting a paddle ball against or into a small plastic container.

The plastic containers must 20' apart from one another. Players must reach exactly (21) using the scoring system above, or deduct points for anything over.

2-4-6 Scoring Rules

Direct Hit: Point values are as indicated above.

*Team member hits the ball into/against the opposite container without assistance.

Assisted shot: Point valuse are halved.

Team member passes ball to partner who hits the ball into/against the container.

Paddle Pass: Point values are doubled.

*Team member passes ball to their partner who sets the passer up for a shot.

The Passer would run across the field of play and attempt to hit the lofted ball into/against the container.

Wipeout: An Assisted shot into the Center hole. Opposing team would lose all their points.

Game Over: A Paddle Pass into the Center hole.

Freestyle shot (1 Bonus Point): An Assisted shot hit in a unique manner into/against the container. Examples of this would be behind the back, through the legs, or diving shot.

